





Participants-centred activity to identify positive and negative impacts of our outdoor sports practice.



Learning experience



Topic





30 min.





- Know about possible impacts of outdoor sport practice in general
- Are able to analyse the impacts of their sport practice and assess the importance of those impacts
 - Are able to define key topics to deal with



Suitable for outdoor sport instructors



Digital sessions
Theoretical lessons



(Outdoor F2F) Indoor F2F Digital



Materials needed

Flipcharts and pens







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Preparation

Split the group into sub-groups of 2-6 persons and have flip charts and pens for each group ready.

Activity instruction

Step one: Each group is asked to draw one good and one bad case scenario of a typical day in their sporting activity. It is important to mention that they should think about every important event of the day (how they plan their trip, choice of travel (public transport, own vehicle etc.), food consumption etc.)

If helpful, you can show them an example of another sport to get an idea or provide a general structure as a starting point (see examples below).

After 10 – 15 minutes working time per scenario, each group presents their results to the audience.

Step two: Participants get the task to identify the key topics or issues. Therefore, every person can vote for 3 topics that they see as most important to deal with regarding a more sustainable sport practice. Additionally, they can vote for 3 topics they are most interested in to learn more about during the education (this can be the same topics but not necessarily).

The voting can be done either by a list of topics (see impact grid for this) or by placing sticky notes to one of the scenarios.

Reflection and discussion

In a final discussion, you can focus on the differences between the day of an individual outdoor enthusiast versus the situation of a training course (like this one). What other topics are important in a guiding / teaching scenario?







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Potential variations

- The sub-groups can do the activity for different sub sports to have more variety.
- Another variation can be day and week trips, different regions, private and guiding situations etc.
- The scenario can also be used to collect first ideas regarding activities to do during a course to train a more sustainable behaviour and address the impacts identified.







#impactanalysis

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Materials

M1 Example of an impact scenario from a surf day

M2 General structure (also available as ppt resource)

M3 Example of an impact scenario and ideas collection of teaching activities to address the impacts.

M1 Example of an impact scenario from a surf day

IMPACT SCENARIO METHOD - THE PROCESS OF A SURF DAY - BAD EXAMPLE



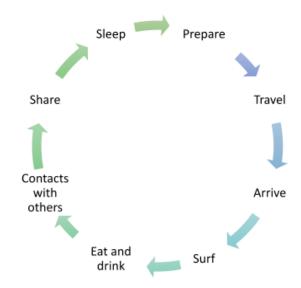
Camps illegally on the beach Sleep Prepare Surfer checks nothing in advance uses the dunes as toilet Flys to a nice destination Goes with big car to the beach Posts the surf spot in the alone -> needs to bring lots of Share Travel protected area on social material Checks various surf spots until he/she decides where to surf Parks nearest to the spot (in the Goes shopping new equipment dunes or at private property) and clothes, it's important to look Crosses the sensible dunes to good Contacts Arrive get to the hidden spot Doesn't go to the local restaurant with locals ignores regulations on protected because the food was cheaper in the supermarket at home Eat and Surf Uses wax with parafine, wetsuits... Surfs without knowing the surfing rules Brings packaged food and drinks and Goes beyond his/her skills and ignores safety leaves the garbage on the beach as Crashes the board and leaves it on the beach there is no waste bin





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M2 General Structure (adjustable!!)



M3 Example of an impact scenario with an ideas collection of teaching activities to address the impacts.

